


<p>Computing <u>Desktop Publishing</u></p> <ul style="list-style-type: none"> • Learning how text and images can be used together. • Creating a design – editing and improving a design. • Exploring the layout of designs. 	<p>R.E. (Ms Tanner) <u>How is fire used ceremonially?</u></p> <ul style="list-style-type: none"> • Consider different ways fire is used. • The symbolism of the Olympic Flame • What is the role of fire at a Hindu ceremony? • Discuss why Christians see Jesus as the 'light of the world'. 	<p>DT <u>Wearable Technology</u></p> <ul style="list-style-type: none"> • Understanding digital tech — Children can explain simple examples of the digital revolution and choose suitable micro:bit features for their design. • Programming skills — They can write a basic program (e.g., flashing LEDs), test it, spot errors, and explain how it works. • Designing the product — They create clear diagrams, use simple computer-aided design, and choose practical ways for the wearable to be attached. • Evaluating their work — Children understand what a point-of-sale display is and gather feedback from others to improve their design.
<p>Science <u>Forces & Magnets</u></p> <ul style="list-style-type: none"> • Children will understand and describe forces as a push or a pull and will plan and carry out an investigation related to forces. • Children will explore magnets, testing and sorting materials into magnetic and not magnetic, then they will explore different metals. Are all metals magnetic? 	 Roundwood <small>PRIMARY SCHOOL</small> Year 3 Summer Term 2	
<p>Maths <u>Fractions, Money & Time</u></p> <ul style="list-style-type: none"> • Understanding and representing fractions, linking to division. • Comparing and ordering fractions & using multiplication to find equivalent fractions. • Adding and subtracting fractions with the same denominator. • Understanding pounds and pence and applying place value knowledge to convert units of money. • Adding and subtracting money including calculating change. • Understanding different units of time from seconds to months and years. • Telling the time using analogue and digital clocks. 	<p>English <u>The Nothing to See Here Hotel</u></p> <ul style="list-style-type: none"> • To explore characters in the story and then create their own character (which will be used later in the unit). • To write a persuasive speech to apply for a job at the hotel. • To write their own chapter for the story using the character they created. • To create a Hotel guidebook to inform potential guests about the hotel. <p>Grammar Focus: we will recap using expanded noun phrases, fronted adverbials and choosing precise nouns and verbs.</p>	
<p>Geography <u>Climate Zones</u></p> <ul style="list-style-type: none"> • Children learn the difference between weather and climate and how location affects temperature. • They explore the world's main climate zones using the Equator and lines of latitude. • Pupils compare temperature and rainfall patterns in different parts of the world. • They study biomes such as deserts, rainforests and tundra, and how living things adapt. • The unit introduces climate change and its impact on people, animals and environments. 	<p>Music</p> <p>The children will continue to have a weekly Music Lesson with Buckinghamshire Music Trust.</p> <p>P.E.</p> <p>Athletics Rounders</p>	<p>PSHE <u>Growing and Changing</u></p> <ul style="list-style-type: none"> • Children learn about healthy relationships and respecting others. • They explore personal space, boundaries and trusted adults. • Pupils discuss privacy, secrets and online safety. • The unit introduces how babies begin in an age-appropriate way. • Children learn about growing up and body changes.